Joshua Stringer

# Personal Statement

A self-motivated and hardworking individual with extensive education history in games development. Deep knowledge of the entire game production pipeline. Works well in a team and is willing to learn from others and share knowledge. Strong problem-solver and has a logical mindset, with good technical understanding. Reliable and has excellent time management skills. Has an eye for detail and works to a high standard of quality.

# Education

## University Centre South Essex – Centre for Digital Technologies – Basildon

### (September 2021 – June 2024)

Games Design BSc (Hons)

• 2:1 Merit

## USP College – SEEVIC Campus – Benfleet

### (September 2019 – June 2021)

HND Creative Media Production (Games Development)

• Distinction

# Skills

## Programming

* C#, which I used throughout university to make video games
* Python, which I used in university to automate tasks in Maya and in secondary school as part of my education
* HTML, which I used to make a website portfolio

## Teamwork

* Leadership role in a group project in university
* Coordinated efforts of others to create a mobile game

## Time Management

* Managed up to four different projects simultaneously at university

## Communication

* Maintained good working relations with tutors and other students

# Hobbies & Interests

I am passionate about all things video games, from playing them to their creation. I have always been deeply interested in the mechanical systems of games and how they work. My favourite game is Space Engineers, a sandbox construction game. Alongside my close friends, I am part of a Pathfinder 2e TTRPG campaign. I am planning my own campaign to run when the current campaign has ended. I am involved with Meridian Kung Fu and have been attending weekly for a few years which gives me strong discipline and social skills. I follow Formula 1 and watch the qualifying sessions and races while supporting the teams and rookie drivers fighting to score points. I also take responsibility walking the family dogs every day.

# References

References are available upon request.